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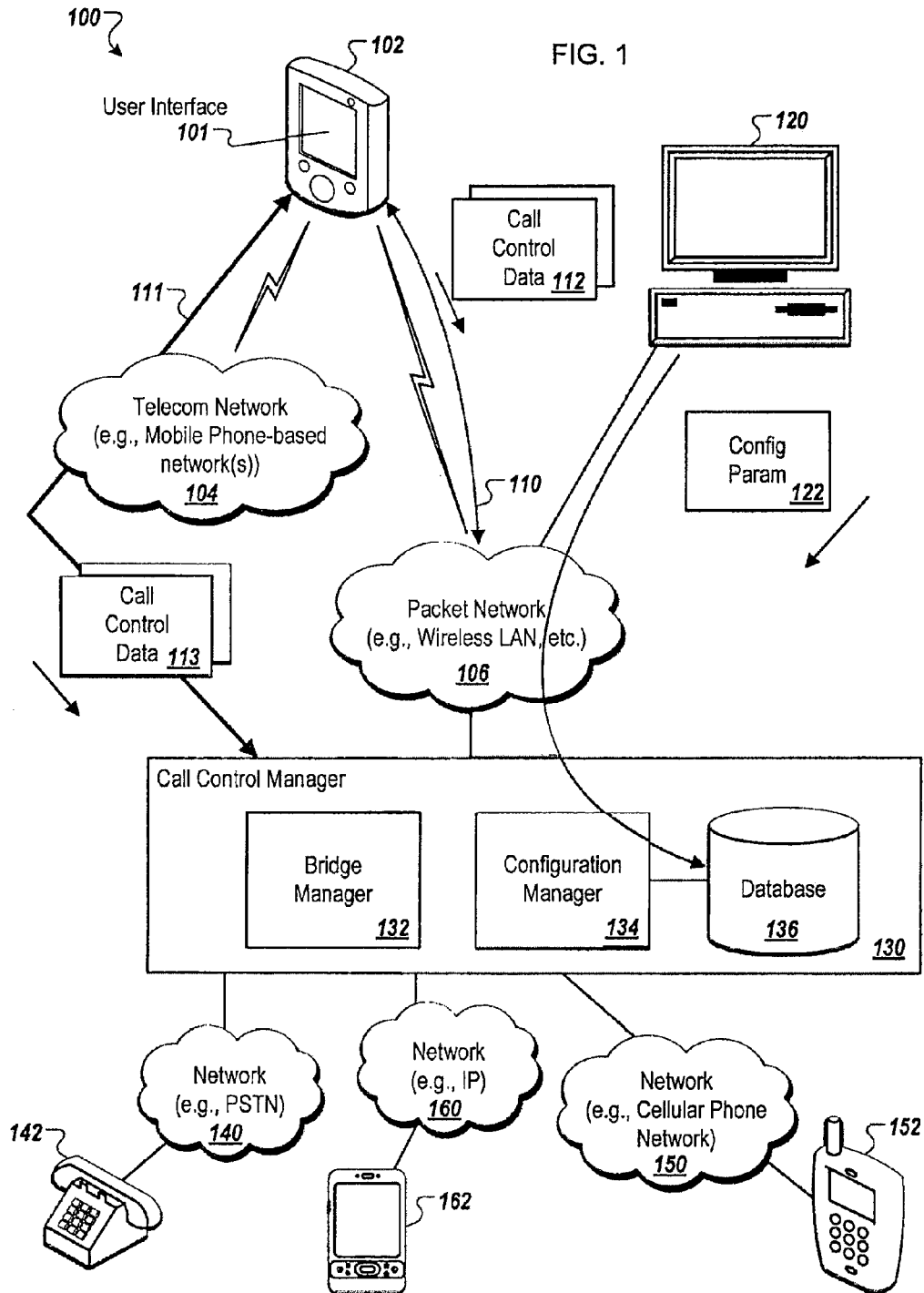
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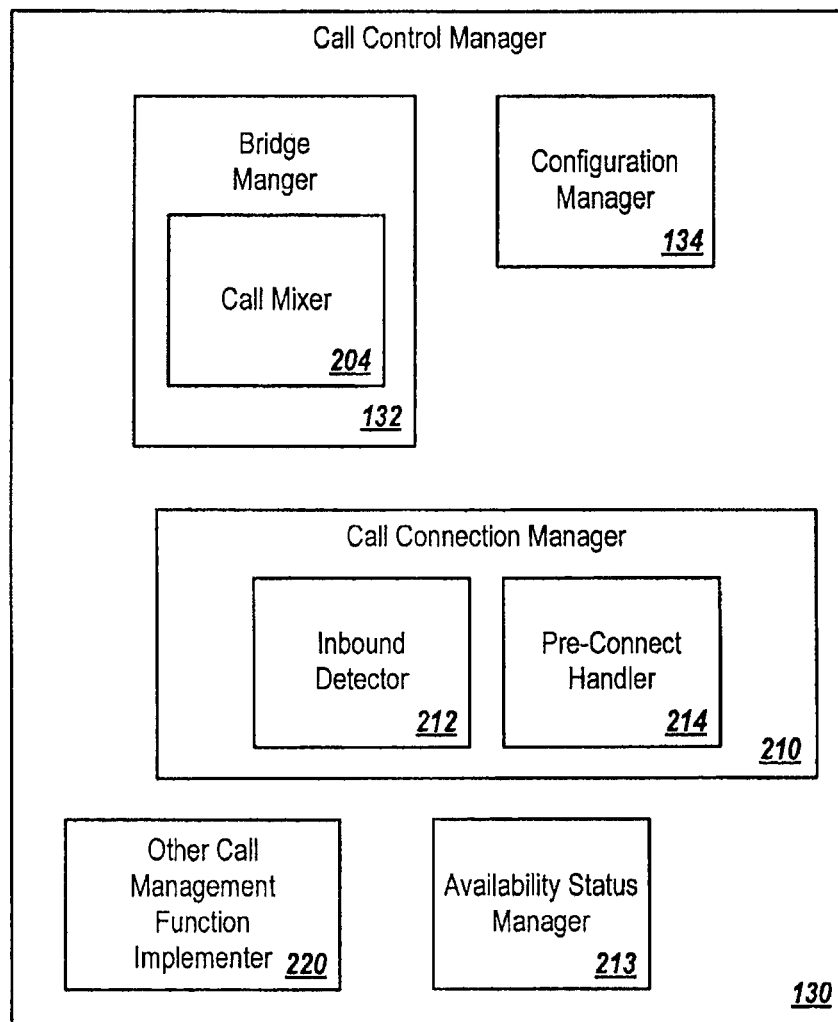


FIG. 2

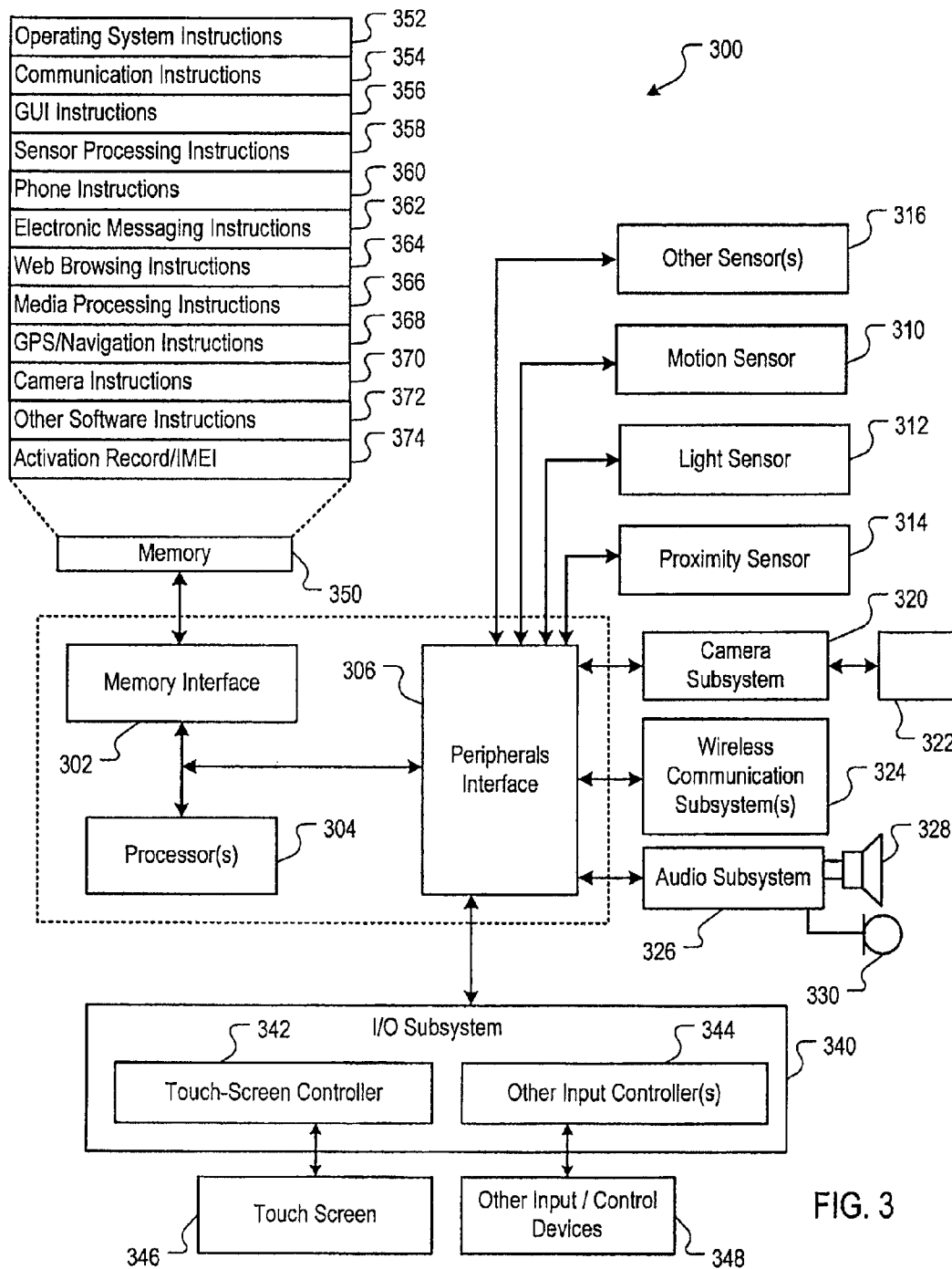


FIG. 3

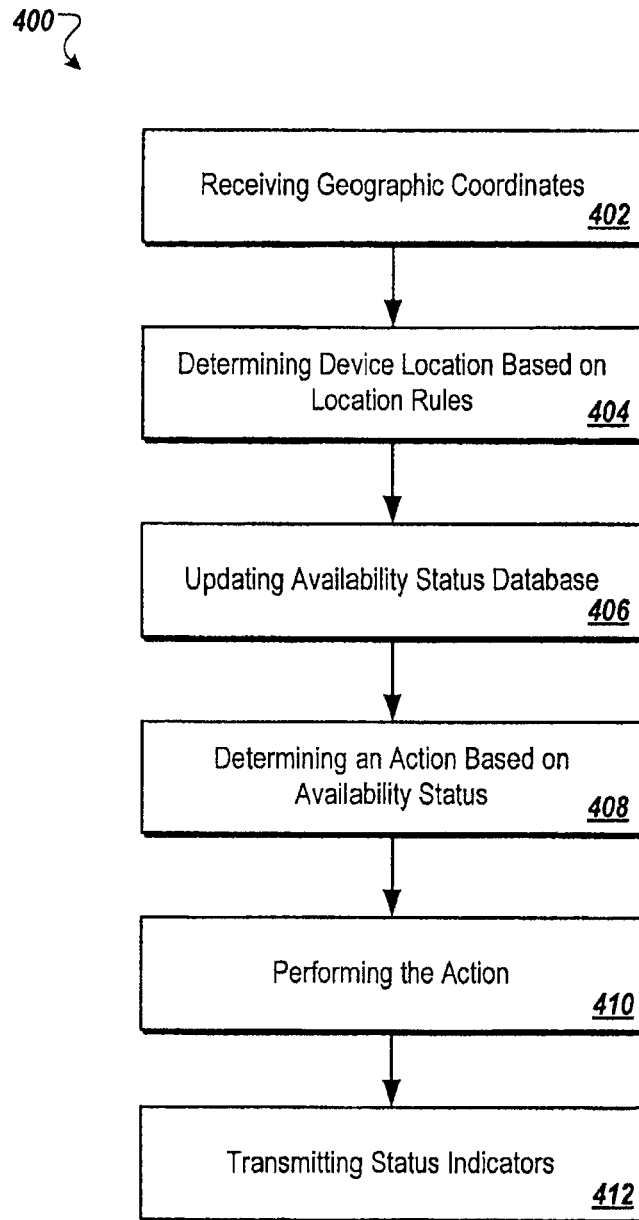
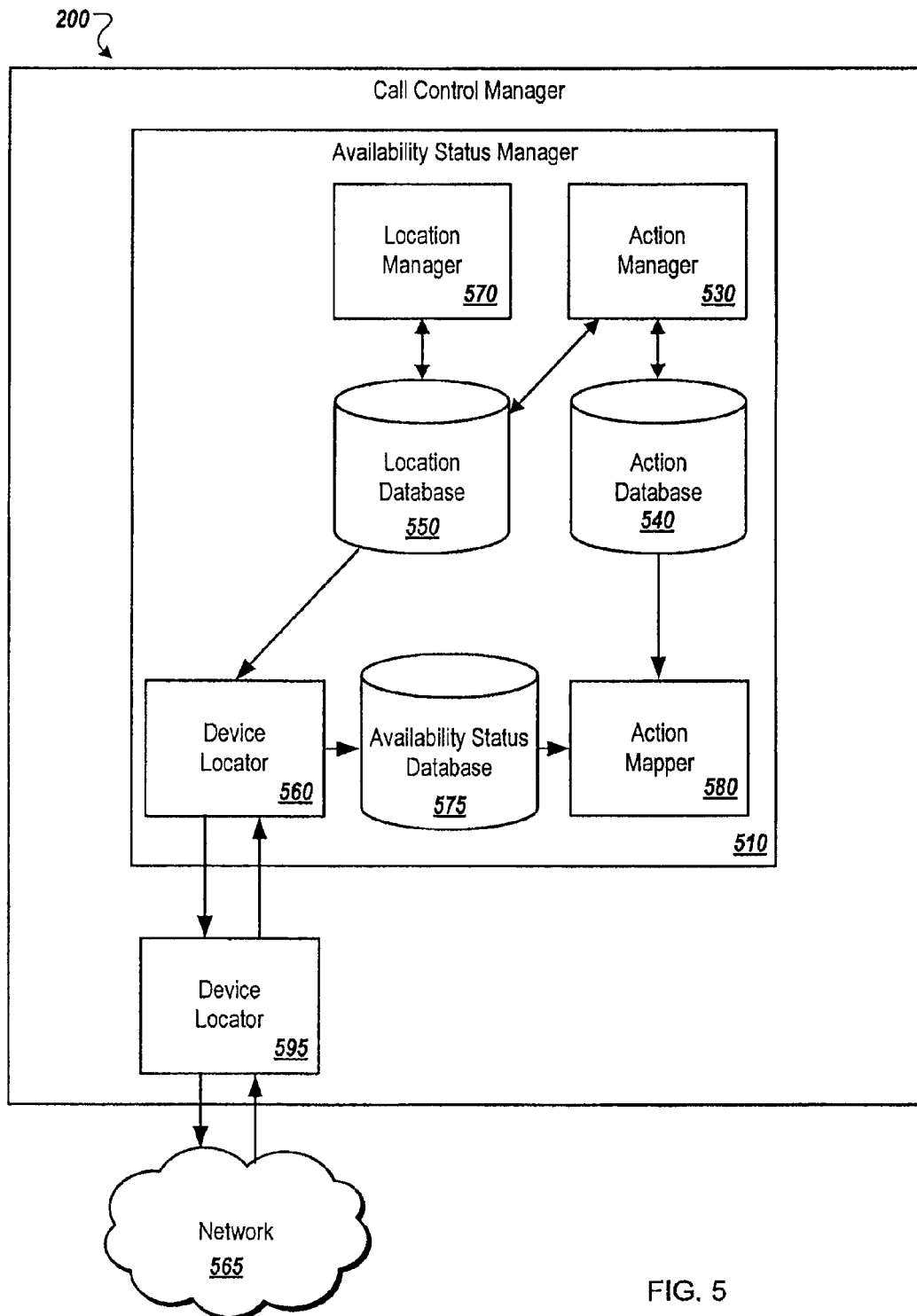


FIG. 4





600

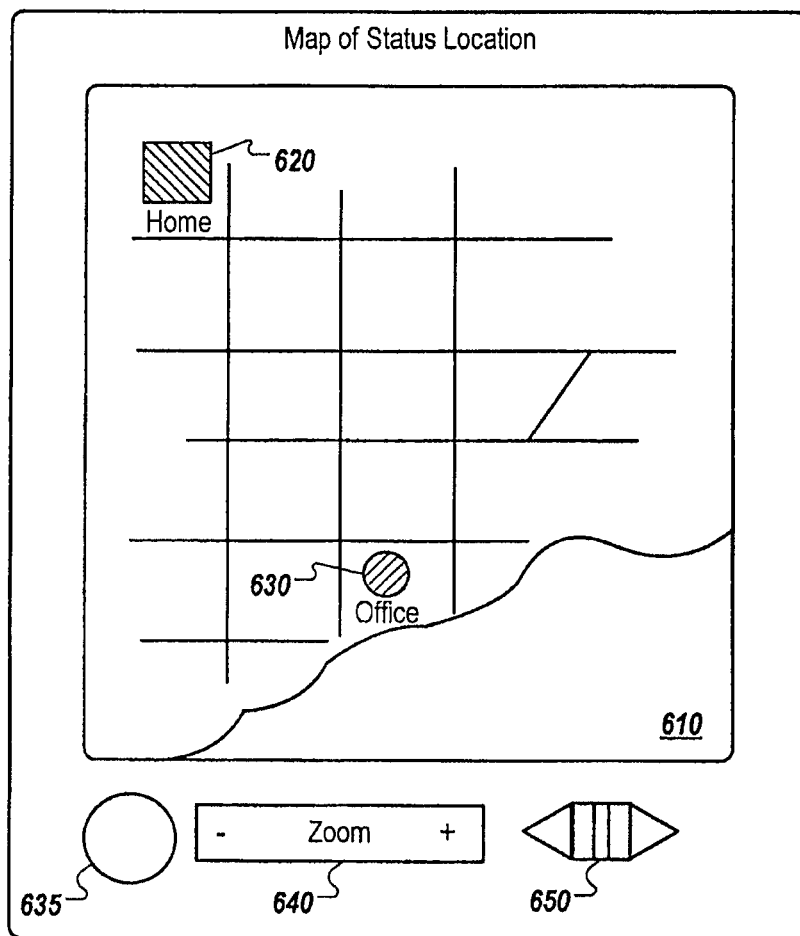


FIG. 6

700

Register this location

Your current address: 12345 Elm Street  
Coconut Beach, CA 998765

Your current status: Not defined

710 Register Current Room

720 Register Current Building

730 Register Current Block

740 Register Current City

Label: 750

Action: 755 Route to Phone ▼

760 Submit

FIG. 7

810

< Settings

Forwarding Rules

Location-based call forwarding

Add Location

>

FIG. 8A

820

Cancel

Edit Rule

Save

When I am at the location specified below:

Enter Address

Label: Name this location

Forward incoming calls to:

mobile: 415-123-4455 ✓

phone 1: 415-888-7777

phone 2: 415-665-9876

Directly to voicemail

User can enter location manually or tap "Current Location" button

FIG. 8B

830

Cancel

Edit Rule

Save

When I am at the location specified below:

Current location

Label: Name this location

Forward incoming calls to:

mobile: 415-123-4455 ✓

phone 1: 415-888-7777

phone 2: 415-665-9876

Directly to voicemail

Current Location defined by GPS

FIG. 8C

860

Cancel

Forwarding

Save

When I am at the location specified below:

1 Lagoon Drive, CA 94065

ⓧ

Label:

Office

Forward incoming calls to:

mobile:

415-123-4455

✓

phone 1:

415-888-7777

phone 2:

415-665-9876

Directly to voicemail

Delete Location

FIG. 8F

850

< Settings

Forwarding Rules

Location-based call forwarding

Office

>

Add Location

>

FIG. 8E

840

Cancel

Edit Rule

Save

When I am at the location specified below:

Enter Address

⓪

Label:

Name this location

Forward incoming calls to:

mobile:

415-123-4455

✓

phone 1:

415-888-7777

phone 2:

415-665-9876

Directly to voicemail

User manually entered location

FIG. 8D

900 ↗

<u>910</u> Lat.	<u>920</u> Long.	<u>930</u> Alt.	<u>940</u> Proximity Radius	<u>950</u> Location	<u>960</u> Action
N33.781702	-117.583544	60	20	Office	Route to desk phone
N37.410754	-121.941279	50	10	Home	Forward to 650-555-1212
• • •					

FIG. 9

1

## CALL MANAGEMENT FOR LOCATION-AWARE MOBILE DEVICES

### -REFERENCE TO RELATED APPLICATIONS

This application is a continuation application of U.S. application Ser. No. 12/429,116, filed Apr. 23, 2009, which claims the benefit of U.S. Provisional Application No. 61/117,524, filed Nov. 24, 2008. The entire disclosure of each of the prior applications is hereby incorporated by reference.

### TECHNICAL FIELD

This subject matter relates to managing calls for mobile devices.

### BACKGROUND

A private branch exchange ("PBX") is a telephone network that serves a business or an office. A virtual PBX ("vPBX") allows a business or office to be served by a PBX system hosted on remote servers. The service is provided through a combined voice network (e.g., telephone network) and data network (e.g., Internet). A vPBX typically involves one or more voice-over-IP ("VOIP") servers, a call management program, a network, a gateway that links the voice network and data network, and one or more extensions. In a conventional vPBX system, the servers and gateways are usually unaware of the geographical location of the extensions. Therefore, conventional vPBX systems are not well suited to routing and controlling calls based on geographic locations of mobile devices connected to the vPBX system.

### SUMMARY

A positioning system (e.g., GPS) integrated in, or coupled to, a mobile device determines the position of the mobile device. An availability status manager ("ASM") in a vPBX can acquire the position of the mobile device from the positioning system. The ASM can contain rules on how to route or otherwise control incoming phone calls based on availability status of one or more mobile devices in the vPBX network. When a call is received by the vPBX, the ASM can determine the availability status of the receiving mobile device based on the geographic location of the receiving mobile device. The ASM then routes the call to the receiving mobile device, to another mobile device, or to a landline based on the availability status of the mobile device and the rules.

The details of one or more implementations of call management for location-aware mobile devices are set forth in the accompanying drawings and the description below. Other features, objects, and advantages of the techniques will be apparent from the description and drawings, and from the claims.

### DESCRIPTION OF DRAWINGS

FIG. 1 is a block diagram of an example call management system, including a mobile device configured to interact with a call control manager.

FIG. 2 is a block diagram of an example call control manager.

FIG. 3 illustrates an example system architecture of a mobile device.

FIG. 4 is a flowchart illustrating an example process of call management of location-aware mobile devices.

2

FIG. 5 is a block diagram of an example architecture of an availability status manager.

FIG. 6 is an example display of availability status on a mobile device.

FIG. 7 illustrates an example user interface for a user to define availability status based on a present location of a mobile device.

FIGS. 8A-8F illustrate an example user interface for editing action rules and location rules.

FIG. 9 illustrates an example rule database.

Like reference symbols in the various drawings indicate like elements.

### DETAILED DESCRIPTION

#### System Overview

Many modern mobile devices have built-in positioning technology (e.g., Global Positioning System ("GPS")) receivers or triangulation programs), allowing each device to identify its geographic location. A mobile device is a portable computer device that can wirelessly connect to a data network or a voice network or both. A mobile device typically has a display screen or a keyboard, or both. A mobile device can be a cellular phone, a personal digital assistant (PDA), a handheld computer, etc. A vPBX system can use that location to determine the status of the owner of the mobile device (e.g., out of the office, in the office, at home, busy, etc.). A PBX system can include one or more VOIP servers, a call management program, and a gateway between data and voice network. A virtual PBX (vPBX) system is a PBX system whose VOIP servers, call management program, and gateway that are located remotely from the office or business, typically at a vPBX service provider. A call is a connection between a calling party and a called party over a network. A caller, or calling party, is a person or device who initiates a call.

For example, a vPBX system can obtain the geographic coordinates of a mobile device and correlate these coordinates with known coordinates for known locations associated with a user. A user is a person who uses the vPBX system. The known locations, such as the user's office, home, or other locations, can be defined in the vPBX system. An inference of the user's status can be determined by a set of rules stored in the vPBX system. For example, a vPBX system can determine whether the user is currently out of the user's office, at the user's home, or at another location. The user's status can be made available to other users of the vPBX system and can be used in call management functions, such as routing.

FIG. 1 is a block diagram of a call management system 100, including a mobile device configured to interact with a call control manager 130. In this example, a mobile device 102 can be configured to communicate using multiple modes of communication (i.e., "multi-modal channels of communication"). Network 104 operates in accordance with a first mode of communication. Examples of the first mode of communication include Public Switched Telephone Network ("PSTN") phone technologies, cellular/wireless telephone technologies/standards, such as Global System for Mobile communications ("GSM"), Frequency Division Multiple Access ("FDMA"), Time Division Multiple Access ("TDMA"), Code division multiple access ("CDMA"), and the like. Network 106 operates in accordance with a second mode of communication. Examples of the second mode of communication include VOIP phone technologies, wireless LAN technologies (e.g., telephone technologies/standards,

such as WiMAX and any other IEEE 802.xx-based technologies/standards), and the like. Any number of modes is possible.

Further to FIG. 1, mobile device 102 can be configured to interact with a call control manager 130, over a call control communications channel, which in some implementations can be a broadband call control channel 110. In some implementations, broadband call control channel 110 can be established in network 106 (e.g., in the same or separate channel used to convey voice/video data, such as in a Session Initiation Protocol (“SIP”) message). Note that in some implementations, another narrowband call control channel 111 can be established in network 104 (e.g., a mobile operator can provide in the same or separate channel used to convey voice/video data, such as in a Short Message Service (“SMS”) message). Mobile device 102 and/or call control manager 130 can be configured to establish narrowband 111 and/or broadband 110 call control channels so mobile device 102 and/or call control manager 130 can transmit and/or receive call control data 113 (over the narrowband call control channel 111) and/or 112 (over the broadband channel 110). Call control manager 130 can be configured to effect a number of call controlling functions that can be performed remotely from mobile device 102. Thus, call control manager 130 can perform call control operations in association with a first call from a phone 142 via network 140 and/or a second call from a phone 152 via network 150 and/or a second call from a phone 162 via a network 160. In one implementation, call control manager 130 can be disposed in a central office (“CO”). In another implementation, mobile device 102 includes an interface, such as a user interface 101, for facilitating generation, receipt, and processing, and management of call control data 112 and 113 for delivery over narrowband 111 and/or broadband 110 call control channels. Interface 101 can be configured to implement the functionalities described therein, including receiving inbound calls, dialing outbound calls, and click to call generating a combined inbound and outbound call.

In at least some implementations, call control manager 130 includes a bridge manager 132, a configuration manager 134, and a repository (“DB”) 136. Bridge manager 132 can be configured to perform inbound call delivery, call routing, call transfer functions, conference call functions, and the like, for mobile device 102. Note that call control manager 130 provides for bridging calls generated by disparate telecommunications technologies associated with communications devices 142 and 152 and 162. For example, as an alternative to answering an inbound call on mobile device 102, the call can be recorded (such as voice mail) on mobile device 102 and/or on the call control manager 130 and simultaneously reviewed on mobile device 102 via user interface 101. During call recording, the inbound call can be answered dynamically at mobile device 102 and/or transferred to one or more of communications devices 142, 152, and 162. Completed recordings (e.g., announcements, voice mail, etc.) can be reviewed at mobile device 102 via user interface 101.

Configuration manager 134 can be configured to interact with a remote computing device 120 or with a mobile device 102 to receive configuration parameter data (“conf param”) 122. Further, configuration manager 134 can be configured to store configuration parameter data 122, and responsive to such data, call control manager 130 can be implemented by a user to control inbound calls before, during, or after reaching mobile device 102. Further, configuration manager 134 can be configured to store in database 136 audio files recorded via

user interface 101 on device 102 and transmitted to call control manager 130 via narrowband 111 and/or broadband 110 call control channels.

#### Example Call Manager

FIG. 2 is a block diagram of an example call control manager 130. Call control manager 130 can include a bridge manager 132, a configuration manager 134, a call connection manager 210, an available status manager 213, and a call management function 220 configured to implement any other call control function described herein. Bridge manager 132 can include a call mixer 204. In some cases, call mixer 204 can be configured to combine calls using various telecommunication technologies and protocols. Thus, call mixer 204 can use different CODECs to implement the various telecommunication technologies and protocols. In some cases, mixer 204 can reside in the mobile device, which can be a mobile device 102. Call connection manager 210 can include an inbound detector 212 and a pre connection handler 214. Inbound detector 212 can detect a call from any communications device (e.g., communications devices 142 or 152 or 162 of FIG. 1) and can determine whether a communication link via network 106 of FIG. 1 to mobile device 102 can be established. For example, inbound detector 212 can communicate with mobile device 102 to determine whether a data rate of more than, for example, 8 kb/sec is obtainable. If not, inbound detector 212 can provide a course of action (e.g., sending the call to voicemail) until the data rate is above some acceptable threshold. Pre-connect handler 214 can interact with mobile device 102 to receive an instruction from call control data 112 to handle a call from either communications device 142 or communications device 152 of FIG. 1 before a connection is made. Pre-connect handler 214 can also interact with mobile device 102 to receive an instruction from call control data 113 to handle a call from any of communications devices 142, 152, and 162 of FIG. 1. For example, call control data 113 can be incorporated into an SMS message (or any other type of messaging protocol) capable of transport via network 104. Thus, mobile device 102 can generate call control data 113 that includes an instruction that causes call control manager 130 to generate a message to any of communications devices 142, 152 and 162 of FIG. 1. An example of such a message is “I am out of wireless LAN range. I will call you later when I can make a VOIP call.” Any of the components of call control manager 130 can be implemented in hardware or software, or a combination thereof.

#### Example Mobile Device Implementation

FIG. 3 is a block diagram of an example architecture 300 of a mobile device (e.g., mobile device 102). The mobile device can include a memory interface 302, one or more data processors, image processors and/or central processing units 304, and a peripherals interface 306. The memory interface 302, the one or more processors 304 and/or the peripherals interface 306 can be separate components or can be integrated in one or more integrated circuits. The various components in the mobile device can be coupled by one or more communication buses or signal lines.

Sensors, devices, and subsystems can be coupled to the peripherals interface 306 to facilitate multiple functionalities. For example, a motion sensor 310, a light sensor 312, and a proximity sensor 314 can be coupled to the peripherals interface 306 to facilitate orientation, lighting, and proximity functions. Other sensors 316 can also be connected to the peripherals interface 306, such as a positioning system (e.g.,



GPS receiver), a temperature sensor, a biometric sensor, or other sensing device, to facilitate related functionalities. A GPS receiver can be integrated with, or connected to, a mobile device.

A camera subsystem **320** and an optical sensor **322**, e.g., a charged coupled device (“CCD”) or a complementary metal-oxide semiconductor (“CMOS”) optical sensor, can be utilized to facilitate camera functions, such as recording photographs and video clips.

Communication functions can be facilitated through one or more wireless communication subsystems **324**, which can include radio frequency receivers and transmitters and/or optical (e.g., infrared) receivers and transmitters. The specific design and implementation of the communication subsystem **324** can depend on the communication network(s) over which the mobile device is intended to operate. For example, a mobile device can include communication subsystems **324** designed to operate over a GSM network, a GPRS network, an EDGE network, a Wi-Fi or WiMax network, and a Bluetooth™ network. In particular, the wireless communication subsystems **324** can include hosting protocols such that the mobile device can be configured as a base station for other wireless devices.

An audio subsystem **326** can be coupled to a speaker **328** and a microphone **330** to facilitate voice-enabled functions, such as voice recognition, voice replication, digital recording, and telephony functions.

The I/O subsystem **340** can include a touch screen controller **342** and/or other input controller(s) **344**. The touch-screen controller **342** can be coupled to a touch screen **346**. The touch screen **346** and touch screen controller **342** can, for example, detect contact and movement or break thereof using any of a plurality of touch sensitivity technologies, including but not limited to capacitive, resistive, infrared, and surface acoustic wave technologies, as well as other proximity sensor arrays or other elements for determining one or more points of contact with the touch screen **346**.

The other input controller(s) **344** can be coupled to other input/control devices **348**, such as one or more buttons, rocker switches, thumb-wheel, infrared port, USB port, and/or a pointer device such as a stylus. The one or more buttons (not shown) can include an up/down button for volume control of the speaker **328** and/or the microphone **330**.

In one implementation, a pressing of the button for a first duration can disengage a lock of the touch screen **346**; and a pressing of the button for a second duration that is longer than the first duration can turn power to the mobile device on or off. The user can be able to customize a functionality of one or more of the buttons. The touch screen **346** can, for example, also be used to implement virtual or soft buttons and/or a keyboard.

In some implementations, the mobile device can present recorded audio and/or video files, such as MP3, AAC, and MPEG files. In some implementations, the mobile device can include the functionality of an MP3 player.

The memory interface **302** can be coupled to memory **350**. The memory **350** can include high-speed random access memory and/or non-volatile memory, such as one or more magnetic disk storage devices, one or more optical storage devices, and/or flash memory (e.g., NAND, NOR). The memory **350** can store an operating system **352**, such as Darwin, RTXC, LINUX, UNIX, OS X, WINDOWS, or an embedded operating system such as VxWorks. The operating system **352** can include instructions for handling basic system services and for performing hardware dependent tasks. In some implementations, the operating system **352** can be a kernel (e.g., UNIX kernel).

The memory **350** can also store communication instructions **354** to facilitate communicating with one or more additional devices, one or more computers and/or one or more servers. The memory **350** can include graphical user interface instructions **356** to facilitate graphic user interface processing; sensor processing instructions **358** to facilitate sensor-related processing and functions; phone instructions **360** to facilitate phone-related processes and functions; electronic messaging instructions **362** to facilitate electronic-messaging related processes and functions; web browsing instructions **364** to facilitate web browsing-related processes and functions; media processing instructions **366** to facilitate media processing-related processes and functions; GPS/Navigation instructions **368** to facilitate GPS and navigation-related processes and instructions; camera instructions **370** to facilitate camera-related processes and functions; and/or other software instructions **372** to facilitate other processes and functions, e.g., access control management functions as described in reference to FIGS. **5** and **6**. The memory **350** can also store other software instructions (not shown), such as web video instructions to facilitate web video-related processes and functions; and/or web shopping instructions to facilitate web shopping-related processes and functions. In some implementations, the media processing instructions **366** are divided into audio processing instructions and video processing instructions to facilitate audio processing-related processes and functions and video processing-related processes and functions, respectively. An activation record and International Mobile Equipment Identity (“IMEI”) **374** or similar hardware identifier can also be stored in memory **350**.

Each of the above identified instructions and applications can correspond to a set of instructions for performing one or more functions described above. These instructions need not be implemented as separate software programs, procedures, or modules. The memory **350** can include additional instructions or fewer instructions. Furthermore, various functions of the mobile device can be implemented in hardware and/or in software, including in one or more signal processing and/or application specific integrated circuits.

#### Example Call Management Process

FIG. **4** is a flowchart illustrating an example process for managing calls to and from location-aware mobile devices. In step **402**, a location of a mobile device is received. A device locator in a vPBX system receives geo-location information of a mobile device connected to the vPBX system. A geo-location is a set of geographic coordinates that identify a real-world geographic location of the mobile device. The geographic coordinates can contain latitude, longitude, and altitude. Latitude and longitude information is useful in identifying the location of the mobile device on a map. Altitude information is useful in identifying, for example, on which floor the mobile device is located in a building.

The geographic coordinates of the mobile device can be determined in a variety of ways. For example, a GPS receiver integrated with, or coupled to, the mobile device can determine the physical location of the mobile device. A triangulation program can also determine the physical location of the device, by way of measuring the relative position of the mobile device against reference places with ascertained geographic positions, e.g., extremely low frequency (“ELF”) and microwave (cellular phone) transmission towers. The relative position can be measured, for example, by calculating a time difference between the towers for receiving a signal from the mobile device. The triangulation program can operate on a server in a network to which the mobile device is connected.

The triangulation program can also operate on the mobile device, by way of keeping a list of reference places on the mobile device.

Furthermore, the geographic coordinates of the mobile device can be determined by a Wi-Fi network whose geographic locations are known. The mobile device can connect to a particular Wi-Fi network if the mobile device is within a range of an access point of the Wi-Fi network. A vPBX system can identify one or more Wi-Fi access points whose geographic locations are known (e.g., an office network located in a particular office). The geographic coordinates of the mobile device can be approximately identified if the mobile device is connected to the access point. Thus, even a mobile device not equipped with a GPS receiver or a triangulation program can be a location-aware device based on the device's connection to a Wi-Fi access point. In some implementations, a vPBX system can identify to which Wi-Fi network and which access point a mobile device is connected by a network name, a Wired Equivalent Privacy ("WEP") or a Wi-Fi Protected Access ("WPA") login, etc.

In some implementations, a mobile device can transmit its geo-location information to the vPBX network by running a client application to transmit the geo-location of the mobile device at fixed intervals, e.g., every five minutes.

Alternatively, in some other implementations, a mobile device can run a client application that triggers the transmission according to certain rules. The mobile device can store a set of rules that specify geographic coordinates for various pre-defined logical "areas" (e.g., home, office, etc.). Users set a specific location in rules either manually or using current GPS coordinates in the mobile device. When the mobile device determines that the device has changed areas (e.g., moved away from an area designated as "office"), the device sends a request to update the device status stored on the main vPBX system. Comparing to fixed-interval update, the triggered update technique can cut down on useless update traffic to the system.

The device locator can also acquire the geo-location information of mobile devices by polling the mobile devices in the vPBX system. The vPBX system sends a command signal to mobile devices that are connected to the vPBX system. The devices respond by transmitting their geo-locations back to the system. The polling can be periodical. The polling can also be triggered by an event. An example of such event is the system receiving a call from a phone either within the vPBX network or outside the vPBX network.

In a next step 404, at least one location rule is accessed in order to relate the location of the mobile device to at least one pre-determined location. The device locator determines a location based on the geographic coordinates received. The determination can be made by mapping the geographic coordinates received with location rules in a location database. A match exists when the geographic coordinates received are the same as a set of coordinates in the database, are within the proximity of a set of coordinates in the database, or are within a space defined by a set of vertices in the database. An example of such a match is that a latitude, longitude, and altitude of the mobile device is within a space defined in the database, and the space is defined as a "home."

In a next step 406, the device locator updates an availability status database based on the at least one accessed location rule. The availability status database can contain the most current location information on mobile devices in the vPBX network. The availability status database can also contain a location history for mobile devices.

In a next step 408, an action mapper applies at least one action rule based on a pre-determined location. By consulting

a status database, the action mapper determines an action upon receiving a phone call to a mobile device. The action mapper identifies the device being called. The action mapper checks the availability status database to determine the location of the mobile device, e.g., whether the mobile device is at "home." The action mapper checks an action database to determine what action to perform, based on at least one action rule, and the location of the mobile device. For example, a vPBX server can have the knowledge that the mobile device being called is at "home." An action rule can include geographic location based routing instructions. One example action rule can be "routing the call to a landline number, which can be a landline phone number for the home."

In a next step 410, actions identified by the action mapper are performed. For example, the phone call to the mobile device in the vPBX network is routed to the landline number in the home, based on the action identified in the action rule. Routing can include dialing an extension number for another extension in the vPBX network, dialing a number that is outside the vPBX network, connecting to a voice mail system, or putting the call to a customer service queue. An extension is an internal device, such as a mobile device or landline phone, that is connected to a vPBX system. The vPBX system operates as a switchboard for the extensions. Each extension can be associated with one or more extension numbers. Each extension number can be associated with one or more extensions.

In a next step 412, a status update is performed. A current availability status of the called mobile device is provided to other mobile devices for display. The mobile device's status is transmitted to other mobile devices from a vPBX server. A mobile device in the vPBX network can receive status updates for other mobile devices. The status update can be configured to display on certain devices in a network. For example, a secretary's mobile device can be configured to receive status updates of a supervising manager, in order for the secretary to know if the supervising manager is in office or at home. The status update can occur when a vPBX server receives a location update from a mobile device, or when a vPBX server routes a call.

#### Example Availability Status Manager

FIG. 5 is a block diagram of an example architecture 200 of an availability status manager. A call control manager 130 in the vPBX system contains an availability status manager 213. The availability status manager 213 interacts with other components of the call control manager 130, e.g., a bridge manager 132, a configuration manager 134, and a call connection manager 210 to manage voice and data communications in the vPBX network.

Availability status manager 213 can contain action manager 530 and action database 540. Action database 540 is a repository of action rules. An action rule determines what action the call control manager 130 performs when a mobile device at a specified location receives a call. For example, an action rule can state "if a mobile device is in office, reroute the call to a land line phone number in that office." Action manager 530 is responsible for adding, editing, and deleting the action rules in the rule database 540. Action manager 530 can interact with other components of call control manager 130 to provide user interface to facilitate the adding, editing, and deleting of the rules in the rule database 540.

In some implementations, availability status manager 213 also contains a location database 550 and location manager 570. The location database 550 is a repository of location rules associating location labels with geographic locations.

For example, the location database **550** can contain a mapping rule that if a mobile device is located within five meters from latitude x, longitude y, and altitude z, then the location status of the device is "office." The term "five meters" is a proximity radius. A proximity radius is helpful because a proximity radius can facilitate successful mapping when the device is in the proximity of a predetermined location rather than requiring an exact location match. For another example, the location database **550** can contain another mapping rule that if a mobile device is located within a space defined by vertices A, B, C, D, E, F, G, and H, the location status of the device is "home." The geographic coordinates of vertices A through H are also stored in the location database **550**. The location manager **570** can contain software tools for modifying the location rule database. In yet another example, location database **550** can contain names of pre-defined features such as "California." Availability status manager **213** can determine whether a mobile device is within the pre-defined feature by comparing a current geographic location of the mobile device with boundaries of the pre-defined feature. Such boundaries can be contained in a digital geographical referencing system such as the Topologically Integrated Geographic Encoding and Referencing ("TIGER") system of the United States Census Bureau. Availability status manager **213** can make the determination based on an imported TIGER file, or by consulting an external system.

Availability status manager **213** also contains an availability database **575**. Availability database **575** stores the most current availability status of mobile devices within the vPBX network. Availability status of a mobile device describes the status of the device, e.g., "home," "out of town," or "office."

Availability status manager **213** also contains a device locator **560**. Device locator **560** is responsible for receiving the geo-location information from the mobile devices within the vPBX network. Device locator **560** works with other components **595** in the call control manager **130** to get device geo-location information from a communication network **565**. In various implementations, the device locator **560** can actively poll the mobile devices within the vPBX network or passively receive the geographic information from the mobile devices. After receiving current geographic coordinates from a mobile device, the device locator **560** matches the geographic coordinates with the location rules in the location database **550**. The match can be an exact match, a proximate match when the current geographic coordinates are within the proximate radius of a location, or a space match if the current geographic coordinates are within a space defined by a set of vertices. If the device locator **560** finds such a match, the device locator **560** updates the availability status database **575**.

When the call control manager **130** detects a call to a mobile device connected to the vPBX network, the call control manager **130** checks the device status by querying the availability status database **575**. The call can be originated from outside the vPBX network or originated within the vPBX network. The call can be to a mobile device. An action mapper **580** queries both the availability status database **575** and action database **540** to determine what action to take on the call to the mobile device. For example, if the status of a device is "office" in the availability status database **575**, and an action rule states "if a mobile device is in office, route calls to that mobile device to a landline phone number in that office," then the action mapper **580** instructs call control manager **130** to reroute the call to the landline phone number in that office.

A vPBX network can support both location-aware mobile devices and location-ignorant mobile devices. If a mobile

device is not integrated with or connected to a geographic positioning system, the mobile device can be location-ignorant. The vPBX system can still route calls whose destinations are other devices to a location-ignorant device. For location-ignorant devices, a vPBX system can also maintain an "out-of-range" rule, which applies when the device cannot be contacted.

#### Example User Interfaces for Editing Location Rules

FIG. **6** is an example user interface **600** for editing location rules on a mobile device. For example, a user can review and edit location rules stored in location database **550**. The user interface **600** displays a user-selected view of a digital map **610**. The geographic data for digital map **610** can be provided by a map server. A map server can be a component in a vPBX server. A map server can also be a remote Internet based map service, such as Google Maps. One or more components of a vPBX server can communicate with a remote map service through an application-programming interface ("API"). The API can allow a map to be displayed on a mobile device, as well as determine the geographical coordinates received as an input to the map.

Areas on map **610** where a location rule is active are highlighted. For example, area **620** on map **610**, which is designated in the location database **550** as "home," is highlighted. Similarly, area **630**, which is designated in the location database **550** as "office" is also highlighted. The shapes and sizes of the areas can be determined by the proximity setting in the location database **550**. For example, the rectangle shape of area **620** is dictated by a location rule that if the device is within a rectangle designated by four vertices, no matter what altitude, the location is "home." The round shape of area **630** is dictated by a location rule that contains a proximity radius. The size of the round shape of area **630** is determined by the value of the proximity radius. A user can navigate the digital map **610** by touching-and-dragging on the user interface **500**. A user can also navigate the digital map **610** by tapping a button **635**. Button **635** activates a GPS receiver that is integrated with or connected to the mobile device, which determines a current location of the mobile device. The mobile device can move the map **610** such that the current location is centered on the map **610**. A user can define location rules based on the current location.

In some implementations, digital map **610** can be a map that contains elevation information. Some example maps that contain elevation information can be terrain maps or thematic maps that contain data on the height of buildings. By tapping button **635**, a user can activate a GPS receiver that is integrated with or connected to the mobile device to determine the latitude, longitude, and altitude of a current location of the mobile device. The user can therefore enter into the vPBX system three-dimensional coordinates that can be useful, for example, to determine on which floor the mobile device is located in a high-rise building, or whether the user is in her upstairs home office or in other parts of her home. Location rules can be made based on altitude information.

The user can use zoom control **640** and scroll control **650** to navigate the map. Other navigation controls are also possible. For example, the user interface **600** can allow a user to zoom in and out by double tapping or multi-touching. Multi-touching can include touching a user interface **600** with multiple fingers, and moving the fingers towards each other or apart while dragging on a screen. The user can enter edit mode to change or delete a status-location mapping by tapping the highlighted area for that mapping. For example, by tapping highlighted area **630**, a user can give a new designation to the

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area **630** (e.g., by designating it as “work”), give a new location to the current designation “office,” or change the proximity radius. The user can also enter a “new” mode to create a new mapping by tapping an area on the map **610** that is not highlighted.

#### Example User Interfaces for Defining Availability Status

FIG. 7 shows an example user interface for a user to define availability status based on a current location of a mobile device. The user interface allows a user to enter one or more parameters into a call management system such as a call control manager **130**. The parameters can include a current location of a mobile device or a location designated by a user. The current location of the mobile device can be determined by a positioning system integrated with or coupled to the mobile device. The user interface further allows a user to designate the current location as a pre-determined location in the call manage system, which can be associated with action rules.

In the example in FIG. 7, a user enters the user's current location into the location manager **570** on a mobile device screen **700**. The screen **700** displays information that assists the user to identify the current location of the mobile device. For example, the screen **700** can display the current address where the mobile device is located. The current address is determined based on the current geographic location of the mobile device.

In some implementations, the screen **700** is capable of receiving touch-screen input. The screen **700** can show a group of buttons to determine acceptable proximity radii. For example, the screen **700** can show a button **710** entitled “Register current room.” This button **710** is configured such that the proximity radius is set to five meters. Alternatively, the button **710** can have a title “Radius 5 m” to achieve the same purpose. The button **710** can also be associated with any caption that is easily understood by the user. If the proximity radius is set to five meters, the vPBX system will consider the mobile device to be at this location if the device comes within five meters of the current location. Similarly, another button **720** can have the caption “register current building,” configured to set the proximity radius to 20 meters. Another button can have the caption “register current street block,” configured to set the proximity radius to 100 meters. Yet another button **740** can have the caption “register current city” to set the radius to five miles.

In another example implementation, instead of displaying numerical values to a user or asking for user selection of a room, building, or a city, a display screen **700** can be configured to display a map of a specified location. A user can enter a proximity radius, for example, by dragging and zooming a circle that is displayed overlaying the map. The radius of the circle on the overlaid map can be used to determine a proximity radius.

An alternative to selecting a proximity radius is to select a geographic feature. In some implementations, a geographic feature can pre-defined in a digital map. For example, if a room, a building, a street, or a city has pre-defined boundaries, the buttons **710**, **720**, **730** and **740** can be configured to define an area, the area corresponding to the room, building, street or city, respectively. Entering the current location under these configurations will cause the location-status mapping to map a polygon to a status in the location manager. An example of geographic features having predefined boundaries is the TIGER system.

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Similarly, a display device can allow a user to select from other geographically defined features, such as zip code, county, state, or country. A user can select from a map one or more locations and define geographical rules associated with the location. For example, a rule can be if the user is out of a country, then route a call to a voicemail server.

The selected geographic feature is not limited to one single entity on a map. For example, a user interface can allow a user to select one or more streets, highways, or freeways. A user interface can also allow a user to select, for example, all interstate freeways or local streets in an area. An action rule can be that if a user is on a freeway, route a phone call to a hands-free car phone. An action rule can also be that if a user is on a local street, and presumably in more complex driving conditions, route a phone call to a voice mail.

When a geographic feature, such as a group of streets or a state is complex, the mobile device need not define all the boundaries and vertices and submit them. If the feature is defined in a digital geographical referencing system, a user can submit the defined feature instead of boundary information. For example, a user need not submit a polygon defining “the continental United States” when “the continental United States” is a feature defined in the system. A vPBX server can allow names to be entered, and consult the digital geographical referencing system in real time to determine if the device is in the boundaries of the continental United States. In one example implementation, a vPBX server can connect to an Internet based map service, provide the map service as input the geographic coordinates of a mobile device, the name (or ID) of a predefined geographic feature, and receive as an output a determination whether the mobile device is within the predefined geographic feature.

In some implementations, a geographic feature need not be predefined and can be drawn on a screen **700**. Screen **700** can display a map. A user can select an area on the displayed map by dragging a finger on the display screen **700** to draw one or more boundaries of an area. A processor in the mobile device can create a polygon with vertices and edges based on the user-drawn boundaries. The polygon can be elastic, i.e., automatically or manually adjusted to approximate a feature on the map such as a street block, when the finger dragging is not an exact match of the street block but can be interpreted as an approximation of the street block. The polygon can be transmitted to a vPBX server as an input to an action rule.

In some other implementations, a geographic feature can be determined by an address, when a thematic map is used by a vPBX server. A thematic map is a map that contains not only geographic information, but also other information associated with geographic features. For example, a feature “Indian Springs Park” can be associated with a geographical shape in a thematic map. Instead of entering a location by other means, a user can simply enter “Indian Springs Park” to enter a location. Similarly, a user can enter a street address, a company name, or a city name to identify a location for the vPBX system as an input.

Screen **700** also shows a label input area **750**. In some implementations, label input area **750** can be either a text box or a drop down menu, or an editable drop down menu. Upon tapping label input area **750** by a user, the screen **700** can show a keyboard, whereupon the user can type a label. Alternatively, upon tapping status input area **750** by a user, a drop down menu can be displayed. The drop menu can contain the user's existing labels, e.g., “home,” “office,” etc. as menu items.

Screen **700** also can show an action input area **755**. If the user is entering a new location, e.g., “city hall,” the user can create a new action rule in the vPBX system for that new

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location. The actions can be predefined actions listed as menu items in a drop down box. Example of the actions can be routing phone calls to a landline number, routing phone calls to another mobile device, routing phone calls to a voice mail recorder, etc.

Screen **700** also can show a “submit” button **750**. If the user touches the submit button **750**, the mobile device can transmit to the vPBX system the current geographic coordinates of the mobile device, the proximity radius or geographic boundaries of the current geographic feature, the availability of this location, and action. The proximity radius or geographic boundaries of the current geographic feature will be stored in the location database. The location and action will be stored in the action database. The availability of this location will be stored in the availability status database on the availability status manager **213**.

#### Example User Interfaces for Editing Action Rules

FIGS. **8A-8F** show an example user interface for editing the action rules and location rules.

In FIG. **8A**, a mobile device user defines a location-based call routing rule on the device screen **810**. A location-based call-forwarding rule causes the vPBX system to reroute an incoming phone call to a specified device when the mobile device is located at a specific geographic location, proximate to a specific geographic location when a proximate radius is set, or within a specific geographic space if the boundaries and vertices of the spaces can be defined. One screen **810**, the user touches a button “add location” to add a geographic location. This location can be either a location entered by the user or the current location of the mobile device

In FIG. **8B**, the user selects a method to enter a location. The user can choose to enter an address manually, or by using the current location of the mobile device. Screen **820** also allows the user to give a label to the location. The label-location mapping will be stored as a part of a location rule in the vPBX system. The user can also define the forwarding phone number on screen **820**. The action of forwarding the phone call and the forwarding number will be stored as parts of an action rule in the vPBX system.

In FIG. **8C**, the user can enter the current location of the mobile device on screen **830**. The user can tap the “current location” button to register the current location of the mobile device. The current location of the mobile is determined by a GPS receiver built into the mobile device, or by running a triangulation program. Screen **830** also allows the user to give a label to the location. The user can also define the forwarding phone number on screen **830**.

In FIG. **8D**, the user can enter an address as a location in the “enter address” area on screen **840**. The “enter address” area can be a text box in which the user can type an address. In this example, the user types “1 Lagoon Drive, CA 94805.” The “enter address” area can also cause the screen **840** to show a map, where upon the user can select a geographic location. If a user enters an ambiguous address, for example, “634 36th Ave., Richmond,” a dialog box can popup and ask the user whether the user intends to enter “634 36th St, Richmond, Calif. 94805” or “634 N. 36th St, Richmond, Va. 23223.” Screen **840** also allows the user to give a label to the location. In this example, the user gives a label “Office” to the address 1 Lagoon Drive, CA 94065. The user can also define the forwarding phone number on screen **840**.

FIG. **8E** illustrates a mobile device display screen **850** after a user enters a location mapping and an action. Display screen **850** shows two buttons, one labeled “Office” and another one “Add Location.” Tapping the button “Add Location” will

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cause the screen **850** to switch to an add location screen as shown in FIG. **8B**. Tapping the button “Office” will cause the screen **850** to switch to an edit location screen.

FIG. **8F** shows a mobile device display screen **860**. Screen **860** enables the user to edit a location rule by displaying the current association between an address (1 Lagoon Drive, CA 94065) and a label (Office). The user can tap either an address entering area to enter a new address for label “Office” or a label area to give a new label to address “1 Lagoon Drive, CA 94065.” Screen **860** also enables the user to edit an action rule by changing the forwarding destination. Furthermore, screen **860** enables the user to delete the location rule and the action rule by tapping a “Delete Location” button.

#### Example Combined Action/Location Rules Database Table

FIG. **9** illustrates an example rule database table **900**. Each mobile device in the vPBX system can have a corresponding database table **900**. Database table **900** has columns LAT **910**, LONG **920**, ALT **930**, PROXIMITY\_RADIUS **940**, LOCATION **950**, and ACTION **960**. Column LAT **910** can store latitude information, e.g., N33.7817. Column LONG **920** can store longitude information, e.g., -117.5835. Column ALT **930** can store the altitude information, e.g., +50 for 50 meters above sea level. Column PROXIMITY\_RADIUS **940** can store the proximity radii of a location, e.g., 20 for 20 meters. Column LOCATION **950** can store a location label, e.g., “Office.” Column ACTION **960** can store the action when the mobile device to which the database table **900** is associated moves to a place within the proximity radius of the geographic location defined by the LAT **910**, LONG **920**, and ALT **930** data columns. An action can be “forward call to 545-888-7777.”

The database table in FIG. **9** illustrates an implementation where action rules and location rules are stored in a converged location and action database. Each mobile device can be associated with a database table **900**. Action rules and location rules do not have to be in a converged database. Other implementations are possible, for example, by using separate action and location databases.

FIG. **9** illustrates an implementation where proximity radius is used. In some implementations, a current location of a mobile device can be related to a pre-determined location stored in a database table **900**. The current location can be related to the pre-determined location if the distance between the geographic location of the mobile device defined by a current latitude, current longitude, and current altitude and a predetermined location defined by latitude **910**, longitude **920**, and altitude **930** is less than or equal to a predetermined proximity radius **940**.

Other implementations are possible where a geographic area is associated with an action. In some implementations, a current location of a mobile device can be related to a pre-determined location if the geographic location of the mobile device is within a space defined by predetermined vertices. The geographic location of the mobile device can be defined by the geographic coordinates, such as latitude, longitude, and altitude of the mobile device. A database can store polygons or polyhedra by storing the geographic coordinates of the vertices of the polygons or polyhedra. Simple geometrical calculations can be applied to determine if a current location of a mobile device is within a polygon or a polyhedron whose vertices are known.

In another implementation, call routing can be based on the motion speed of a mobile device. A GPS receiver or other positioning system that is integrated with or connected to a

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mobile device can identify the moving speed of the mobile device. A vPBX server can determine the moving speed of the mobile device by triangulation, based on the relative distances between the device and one or more cellular towers or other landmarks with known positions. Alternatively, the motion speed can be transmitted from the mobile device to a vPBX server.

In some implementations, a mobile device can transmit its motion speed information to the vPBX network by running a client application to transmit the motion speed of the mobile device at fixed intervals, e.g., every five minutes.

Alternatively, in some other implementations, a mobile device can run a client application that triggers the transmission according to certain rules. When the mobile device determines that the device has changed motion speed (e.g., from zero to 30 miles per hour), the device sends a request to update the device status stored on the main vPBX system. Comparing to fixed-interval update, the triggered update technique can cut down on useless update traffic to the system.

Based on the current motion speed of a mobile device, a vPBX server can access one or more speed rules. A speed rule can relate the motion speed of a mobile device to one or more pre-determined motion speed categories. For example, if the mobile device is moving at speed that is greater than a pre-determined threshold, the mobile device changes the value of a "moving" status from "stationary" to "driving." A vPBX server can update a status database, based on the accessed speed rule. The status can also be determined by the location of the mobile device in conjunction with the motion speed of the mobile device. In some implementations, a vPBX system can change the status of a mobile device in a database from "stationary" to "driving" when the mobile device is both located on a street and moving at a certain speed. In some implementations, the vPBX system can change the status of a mobile device in a database from "stationary" to "driving" when the mobile device moves at or above a certain speed, and from "driving" to "stationary" when the mobile device has been moving at a reduced speed for a certain period of time. By way of illustration, a mobile device can have a "driving" status when the device moves at over 10 miles per hour. The "driving" status can be reset to a "stationary" status if the motion speed of the mobile device decreases to less than three miles per hour and stays at less than three miles per hour for at least three minutes (when the user can be presumed to have stopped driving).

A vPBX server can apply one or more action rule based on the speed rule stored in the database and the current motion speed of a mobile device when a phone call to the mobile device is received. The vPBX server can apply the action rule by consulting the status database, which stores action rules. The action rule can define an action. For example, an action rule can state that if the status of a mobile device is "driving," then the vPBX system issues a warning (that the person called is driving) on the caller's device, or plays a pre-recorded message to the caller, and gives the caller an option to redirect, to hang up, or to go through with the call before a caller is connected to the mobile device. The vPBX system can also route the call according to the action defined in the status database for the status. The vPBX system can further update devices that are qualified to receive a current status of the mobile device, which is in motion, and display a current availability status as "driving" on the display screens of those qualified devices.

In another implementation, call routing can be based on the posture of a mobile device. A mobile device can be integrated with, or connected to, a posture-determining device. A posture determining device can determine the posture of a mobile

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device, e.g., whether the mobile device is in a vertical, horizontal, upside-down, face-up (e.g., the display screen is facing upwards), face-down, or other posture. Some posture determining devices are accelerometers, which can determine the posture of a device based on an initial posture and subsequent posture changes, and gyroscopes, which can determine the differences between the orientation of a mobile device and a pre-determined orientation.

A vPBX system can receive the posture of a mobile device through a device posture receiver. In some implementations, a mobile device can transmit its posture information to the vPBX network by running a client application to transmit the posture of the mobile device at fixed intervals, e.g., every five minutes.

Alternatively, in some other implementations, a mobile device can run a client application that triggers the transmission according to certain rules. When the mobile device determines that the device has changed postures (e.g., from vertical to face-down), the device sends a request to update the device status stored on the main vPBX system. Comparing to fixed-interval update, the triggered update technique can cut down on useless update traffic to the system.

Based on the current posture of a mobile device, a vPBX server can access one or more posture rules. A posture rule can relate the posture of a mobile device to one or more pre-determined motion speed. In some implementations, if the mobile device changes from upright to facedown, the mobile device can change a value of an "in-use" status from "busy" to "idle," assuming a user just put a device down. A vPBX server can update a status database, based on the posture rule. In some implementations, if a mobile device is in a face-up posture, the vPBX server can set the status of the mobile device to "idle" such that the mobile device can accept calls. If a mobile device is in a facedown posture, the vPBX server can set the status of the mobile device to "busy" and route incoming calls to voice mail.

A mobile device's "in-use" status can also be determined by a status of an accessory connected to the device. In some implementations, a vPBX server can receive an available accessory list of the mobile device. The accessory list can identify devices (e.g., a hands-free microphone-headphone accessory) that are currently connected to the mobile device. The vPBX server can access an accessory rule stored on the vPBX server. The accessory rule can relate the available accessories to a pre-determined accessory or category of accessories that has been specified on the vPBX server. Based on the accessory rule, the vPBX server can update the status of the mobile device. The action rule can determine an action (e.g., a routing plan that specifies that the call be routed to a specific extension) based on the available accessory. When a phone call to the mobile device is received, the vPBX server can route the call according to the action. For example, if a Bluetooth® headset is connected to the mobile device and the headset is turned on, the device's "in-use" status can be set to "idle" so that the mobile device can take phone calls. When the headset is turned off, a rule can specify that calls to the mobile device be routed to another device or to voicemail.

A mobile device's "in-use" status can also be determined by a combination of the location of the mobile device, the posture of the device, the motion speed of the device, and status of accessories connected to the device. In some implementations, a vPBX system can keep the "in-use" status of a mobile device in a database as "busy" even when the mobile device has changed posture from upright to face down, when the mobile device is both located on a street and moving at a certain speed. In some implementations, when a mobile device moves a speed that reaches or exceeds a threshold

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speed (e.g., 10 miles per hour), the vPBX system assumes the mobile device is in a moving car. When a hands-free device (e.g., a Bluetooth® headset) is connected to the mobile device, the vPBX system permits the mobile device to accept calls. If no hands-free device is connected, the status of the mobile device is set to “busy.”

A vPBX server can apply one or more action rule based on the posture rule stored in the database and the current posture of a mobile device when a phone call to the mobile device is received. The vPBX server can apply the action rule by consulting the status database, which stores action rules. The action rule can define an action. For example, an action rule can state that if the status of a mobile device is “busy,” then the vPBX system issues a warning (that the person called is using the mobile device) on the caller’s device, or plays a pre-recorded message to the caller, and gives the caller an option to redirect, to hang up, or to go through with the call before a caller is connected to the mobile device. The vPBX system can also route the call according to the action defined in the status database for the status. The vPBX system can further update devices that are qualified to receive a current status of the mobile device, which is in motion, and display a current availability status as “busy” on the display screens of those qualified devices.

In some implementations, routing a call based on a location, motion speed, and posture of a mobile device can include placing calls in a customer support queue based on geographic location (e.g., via GPS), speed, and posture. In some implementations, routing a call based on location, motion speed, and posture of a mobile device can include applying more than one action rules. For example, an action rule can be routing calls to mobile device A to mobile device B based on device A’s location. Another routing rule can be routing calls to mobile device B to mobile device C based on device B’s location. In such scenarios, multiple routing can be possible.

The described features can be implemented advantageously in one or more computer programs that are executable on a programmable system including at least one programmable processor coupled to receive data and instructions from, and to transmit data and instructions to, a data storage system, at least one input device, and at least one output device. A computer program is a set of instructions that can be used, directly or indirectly, in a mobile device to perform a certain activity or bring about a certain result. A computer program can be written in any form of programming language (e.g., C++, Java), including compiled or interpreted languages, and it can be deployed in any form, including as a stand-alone program or as a module, component, subroutine, or other unit suitable for use in a computing environment. A computer program can be stored on a computer-readable medium or a storage device.

Suitable processors for the execution of a program of instructions include, by way of example, both general and special purpose microprocessors, and the sole processor or one of multiple processors or cores, of any kind of computer, including mobile device. Generally, a processor will receive instructions and data from a read-only memory or a random access memory or both. The essential elements of a mobile device are a processor for executing instructions and one or more memories for storing instructions and data. Generally, system can also include, or be operatively coupled to communicate with, one or more mass storage devices for storing data files; such devices include magnetic disks, such as internal hard disks and removable disks; magneto-optical disks; and optical disks, flash memory cards, etc. Storage devices suitable for tangibly embodying computer program instruc-

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tions and data include all forms of non-volatile memory, including by way of example semiconductor memory devices, such as EPROM, EEPROM, and flash memory devices; magnetic disks such as internal hard disks and removable disks; magneto-optical disks; and CD-ROM and DVD-ROM disks. The processor and the memory can be supplemented by, or incorporated in, ASICs (application-specific integrated circuits).

To provide for interaction with a user, the features can be implemented on a system having a display device such as a CRT (cathode ray tube) or LCD (liquid crystal display) screen for displaying information to the user, a keyboard or a touch-screen input device, a pointing device such as navigation buttons, track balls, or touch-screen point device, and a voice command input device by which the user can provide input to the mobile device.

The features can be implemented in a system that includes a back-end component, such as a data server, or that includes a middleware component, such as an application server or an Internet server, or that includes a front-end component, such as a client computer having a graphical user interface or an Internet browser, or any combination of them. The components of the system can be connected by any form or medium of digital data communication such as a communication network. Examples of communication networks include, e.g., a LAN, a WAN, and the computers and networks forming the Internet and voice and data network.

A number of implementations have been described. Nevertheless, it will be understood that various modifications can be made without departing from the spirit and scope of the invention. Accordingly, other implementations are within the scope of the following claims.

What is claimed is:

1. A computer-implemented method, comprising:

receiving data identifying a location of a mobile device; accessing a location rule for relating the location of the mobile device to a pre-determined location; receiving data identifying a posture of the mobile device; updating a status based on the at least one location rule and on the data identifying the posture of the mobile device, wherein updating the status comprises determining whether or not the mobile device is in use from the data identifying the posture of the mobile device; receiving a call intended for the mobile device; applying at least one action rule to the call, wherein the at least one action rule determines a routing plan based at least in part on the updated status; and routing the call according to the routing plan.

2. The method of claim 1, further comprising:

providing a user interface for presentation on the mobile device, the user interface comprising an interactive map; receiving a user input interacting with the interactive map that identifies the pre-determined location; and generating the location rule based on the user input.

3. The method of claim 1, wherein updating the status comprises updating the status based at least in part on determining that a distance between the location of the mobile device and the pre-determined location is less than or equal to a proximity distance.

4. The method of claim 1, wherein updating the status comprises updating the status based at least in part on determining that the location of the mobile device is within a geographic space that is defined by a set of vertices that are associated with the pre-determined location.

5. The method of claim 1, further comprising:

providing the updated status for presentation on one or more other mobile devices.

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6. The method of claim 1, further comprising:  
receiving data identifying a motion speed of the mobile device; and  
relating the motion speed of the mobile device to a motion speed category of a plurality of predetermined motion speed categories, wherein updating the status further comprises updating the status based on the motion speed category.
7. The method of claim 1, further comprising:  
determining a status of one or more accessories connected to the mobile device; and  
determining whether the mobile device is in use based on the status of the one or more accessories, wherein updating the status further comprises updating the status based on whether or not the mobile device is in use.
8. The method of claim 1, wherein routing the call according to the routing plan comprises routing the call to a different device.
9. A system comprising one or more computers and one or more storage devices storing instructions that when executed by the one or more computers cause the one or more computers to perform operations comprising:  
receiving data identifying a location of a mobile device;  
accessing a location rule for relating the location of the mobile device to a pre-determined location;  
receiving data identifying a posture of the mobile device;  
updating a status based on the at least one location rule and on the data identifying the posture of the mobile device, wherein updating the status comprises determining whether or not the mobile device is in use from the data identifying the posture of the mobile device;  
receiving a call intended for the mobile device;  
applying at least one action rule to the call, wherein the at least one action rule determines a routing plan based at least in part on the updated status; and  
routing the call according to the routing plan.
10. The system of claim 9, the operations further comprising:  
providing a user interface for presentation on the mobile device, the user interface comprising an interactive map;  
receiving a user input interacting with the interactive map that identifies the pre-determined location; and  
generating the location rule based on the user input.
11. The system of claim 9, wherein updating the status comprises updating the status based at least in part on determining that a distance between the location of the mobile device and the pre-determined location is less than or equal to a proximity distance.
12. The system of claim 9, wherein updating the status comprises updating the status based at least in part on determining that the location of the mobile device is within a geographic space that is defined by a set of vertices that are associated with the pre-determined location.
13. The system of claim 9, the operations further comprising:  
providing the updated status for presentation on one or more other mobile devices.

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14. The system of claim 9, the operations further comprising:  
receiving data identifying a motion speed of the mobile device; and  
relating the motion speed of the mobile device to a motion speed category of a plurality of predetermined motion speed categories, wherein updating the status further comprises updating the status based on the motion speed category.
15. The system of claim 9, the operations further comprising:  
determining a status of one or more accessories connected to the mobile device; and  
determining whether the mobile device is in use based on the status of the one or more accessories, wherein updating the status further comprises updating the status based on whether or not the mobile device is in use.
16. The system of claim 9, wherein routing the call according to the routing plan comprises routing the call to a different device.
17. A non-transitory computer storage medium encoded with a computer program, the computer program comprising instructions that when executed by one or more computers cause the one or more computers to perform operations comprising:  
receiving data identifying a location of a mobile device;  
accessing a location rule for relating the location of the mobile device to a pre-determined location;  
receiving data identifying a posture of the mobile device;  
updating a status based on the at least one location rule and on the data identifying the posture of the mobile device, wherein updating the status comprises determining whether or not the mobile device is in use from the data identifying the posture of the mobile device;  
receiving a call intended for the mobile device;  
applying at least one action rule to the call, wherein the at least one action rule determines a routing plan based at least in part on the updated status; and  
routing the call according to the routing plan.
18. The computer storage medium of claim 17, the operations further comprising:  
providing a user interface for presentation on the mobile device, the user interface comprising an interactive map;  
receiving a user input interacting with the interactive map that identifies the pre-determined location; and  
generating the location rule based on the user input.
19. The computer storage medium of claim 17, wherein updating the status comprises updating the status device based at least in part on determining that a distance between the location of the mobile device and the pre-determined location is less than or equal to a proximity distance.
20. The computer storage medium of claim 17, the operations further comprising:  
providing the updated status for presentation on one or more other mobile devices.

\* \* \* \* \*



UNITED STATES PATENT AND TRADEMARK OFFICE  
**CERTIFICATE OF CORRECTION**

PATENT NO. : 9,084,186 B2  
APPLICATION NO. : 14/094474  
DATED : July 14, 2015  
INVENTOR(S) : Vlad Vendrow and Vladimir Shmunis

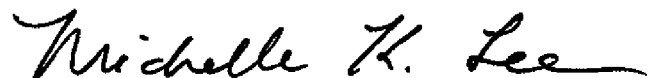
Page 1 of 1

It is certified that error appears in the above-identified patent and that said Letters Patent is hereby corrected as shown below:

In the specification,

Column 1, line 4: Please delete “-REFERENCE” and insert --CROSS-REFERENCE--, therefor.

Signed and Sealed this  
Twelfth Day of January, 2016

A handwritten signature in black ink, reading "Michelle K. Lee". The signature is fluid and cursive, with the first letters of each name being capitalized and prominent.

Michelle K. Lee  
*Director of the United States Patent and Trademark Office*